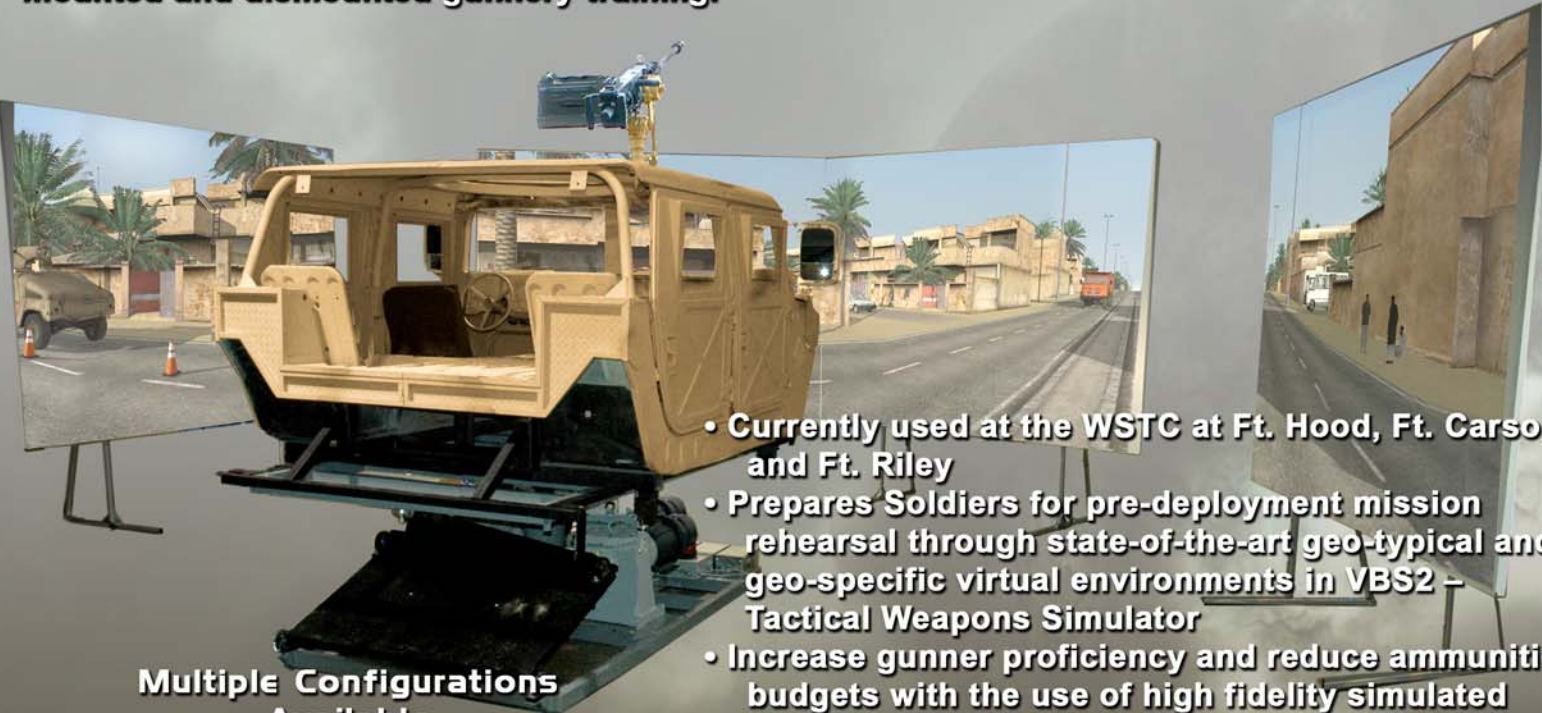


Convoy/Counter IED (C-IED) Training Systems consist of an immersive training environment that places soldiers in high fidelity, geo-typical, virtual environments in order to train effectively on a variety of crew level tasks for the recognition and defeat of IED's and extremely realistic mounted and dismounted gunnery training.



- Currently used at the WSTC at Ft. Hood, Ft. Carson, and Ft. Riley
- Prepares Soldiers for pre-deployment mission rehearsal through state-of-the-art geo-typical and geo-specific virtual environments in VBS2 – Tactical Weapons Simulator
- Increase gunner proficiency and reduce ammunition budgets with the use of high fidelity simulated recoil weapons
- Available with realistic vehicle mock-ups of the most current and common military vehicles

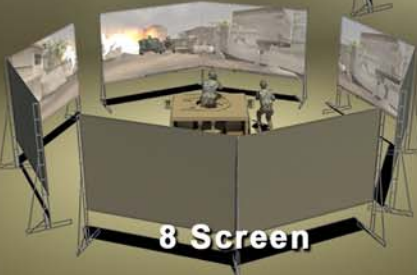
Multiple Configurations Available



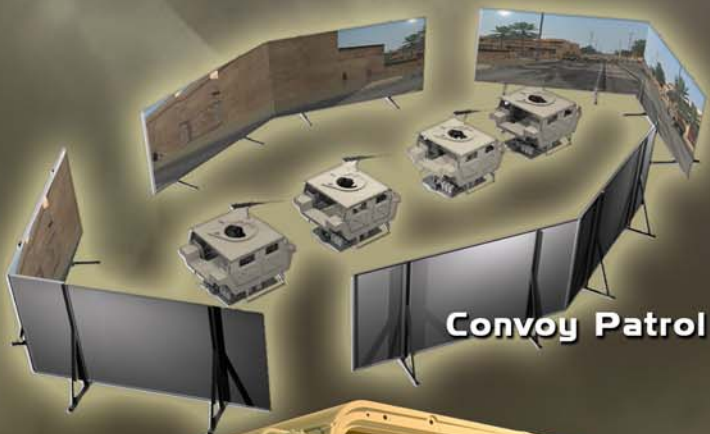
2 Screen



6 Screen



8 Screen



Convoy Patrol



LASER SHOT