

The Long Range Precision Shooting Simulator enables highly accurate engagements of realistic, long range moving or static targets in VBS2-Tactical Weapons Simulator through state-of-the-art in-scope simulation.



IN-OPTIC VIEW

USE AND CAPABILITIES:

- Engagement of Realistic Moving Targets
- Information Gathering – Overwatch
- Bounce Back Engagements within a wide arc
- Emergency Close Air Support
- Judging Distance Exercises
- Target Description & Recognition Exercises
- Spot Coding of Enemy and Friendly Forces
- Rules of engagement and legal scenario training
- Coordinated shooting using networked systems
- Attaches to any field weapon or simulated training weapon

TRAINING BENEFITS:

- Save thousands of dollars in equipment, personnel, and consumables
- Reduce time for exercise setup
- Provides wide range of scenarios that are impractical to simulate
- Train in complex, dynamic environments



FOR USE ON VARIOUS SIMULATION PLATFORMS SUCH AS:

- Ground-based Setup with or without spotter position or JTAC accoutrements
- Land or Sea vehicles
- Airborne Platforms such as the CATS training system

