



The Laser Shot Virtual Shoothouse (LVS) courseware provides a state-of-the-art, realistic, multiple room scenario CQB training environment. LVS courseware was created specifically for CQB training utilizing ultra-realistic, life-sized 3D character models to mimic the life-like movements and reactions to that of real humans. The game engine powering LVS is specifically tuned for laser and live fire shooting engagements, and is tailored to the military instructor.



The training courseware has full network capabilities, allowing the expansion of the training system to simulate virtually any size training environment or configuration. A built-in scenario editor is included and offers various scenario options and editing capabilities which can be performed onsite by a trained contractor or customer operator.



LVS incorporates an easy to use and intuitive user interface allowing the instructor to quickly manipulate and configure the entire training system from the operator station. In addition, the LVS courseware allows the operator/instructor to activate the scenario through a key press or through an optional door entry module that is triggered as the range is breached. Instructors also have the ability to control any virtual character in the scenario through a first-person perspective.



AFTER ACTION REVIEW